



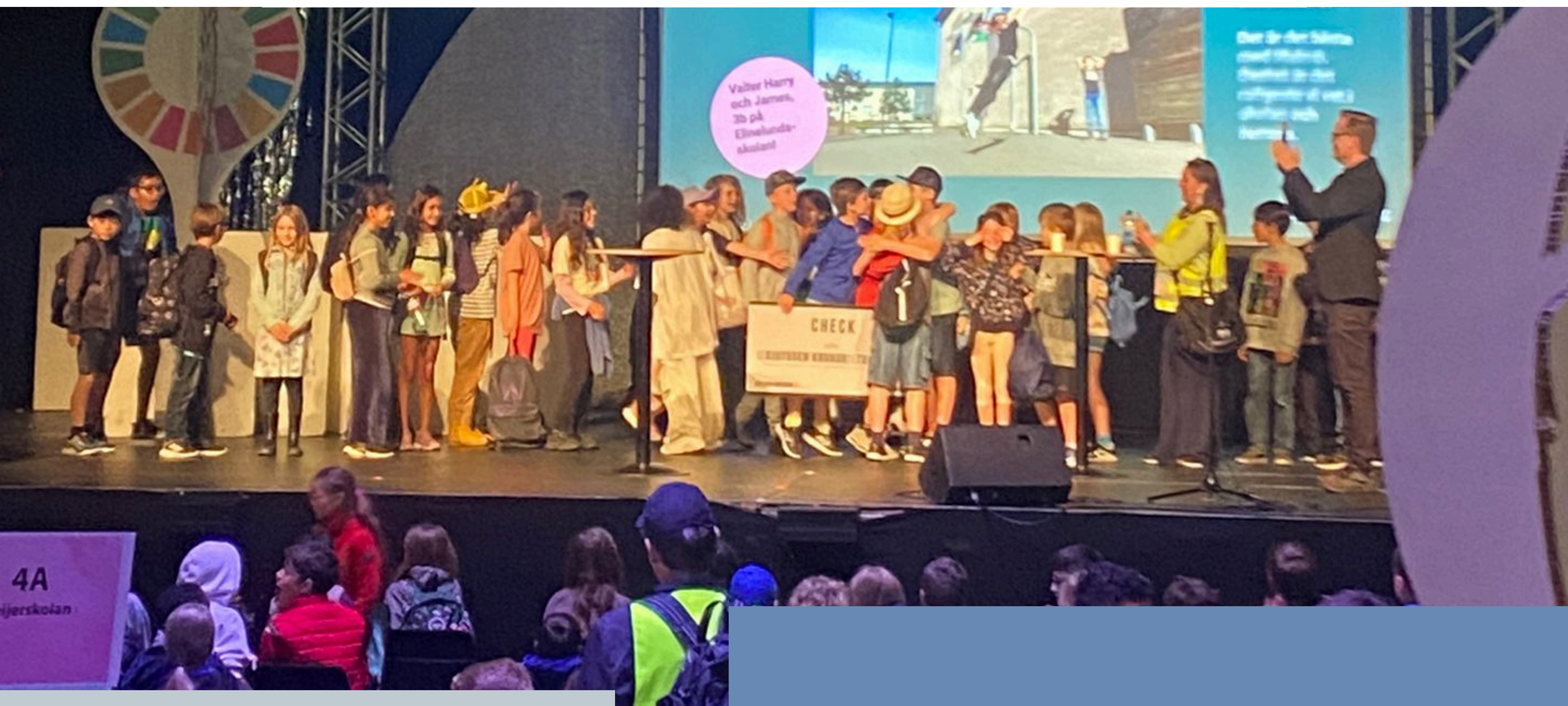
UNITY



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# LTTA INNOCARNIVAL SWEDEN

CREATING AN ECO ONLINE NATURAL FIT VIRTUAL PROGRAMS TO PREPARE STUDENTS FOR BOOSTING  
21ST CENTURY SKILLS 4 THE FUTURE



## NEWSLETTER

The LTTA activity and InnoCarnival took place from May 27th to May 31st, 2024, in Malmö, Sweden, aiming to engage students in sustainable development through innovative projects and interactive activities.

A presentation for InnoCarnival was initiated, with team members encouraged to contribute. The podcast workshop was planned to start with an introduction to the project, followed by brainstorming sessions and teacher-led topic introductions. Detailed planning for InnoCarnival included distributing materials at the entrance, setting up the table, attending the opening ceremony, and presenting on stage. The following day involved manning the stand for visitors, recording podcasts, creating promotional videos, and attending an award ceremony.



May 27th to May  
31st, 2024, in Malmö,  
Sweden





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Dates for the next TPM in Croatia were set, with working days scheduled and travel days arranged. Administrative tasks such as managing the budget, attendance lists, and certificates of attendance were also addressed.

InnoCarnival, part of Malmö's Agenda 2030 efforts, showcased sustainable innovations from over 12,000 participants since 2014. Held on May 29-30, 2024, at Folkets Park, Malmö, it featured free entry with registration. The event opened on May 29 at 09:30, hosted by Katrin Stjernfeldt Jammeh and Malmö FF. It included an innovation exhibition, UNITY project presentation, "My Image of Malmö" photo exhibition by MiniBladet, and music performances in collaboration with Arena 305. Prize ceremonies were held for innovation and photo contest winners.

Interactive workshops and demonstrations featured sustainable food production at "Disgusting Food Museum," AI in sports by Malmö FF and Spellscaper, digital creativity with DataTjej, and a VR experience of the International Space Station by Spelens Hus. Cultural activities included podcasting workshops and media discussions hosted by Ung Media, and a vote on elements for Sweden's cultural canon. Environmental education was provided by VA SYD's Kretseum, exploring water infrastructure, and SYSAV showcased creative student projects on sustainability. Societal development workshops focused on future city planning and societal structures, while engineering challenges included Gravitrax ball track competitions.

For young children, there were preschool-focused workshops on food waste and composting, along with music and singing sessions.

The carnival enhanced study motivation, self-confidence, and awareness of sustainability among students. Educators noted improved language skills and concept understanding. InnoCarnival was organized by Malmö's Educational Inspiration department, collaborating with various municipal administrations, and inspired by Hong Kong's initiative.